

# RESISTANCE

## ■ BURNING SKIES™ ■

English

Ελληνικά

Türkçe

Česky

Slovensky

Magyar

PlayStation®Vita System



The background of the image is the cover art for the video game Resistance: Burning Skies. It features a large, detailed assault rifle on the left, a severed alien head with glowing eyes in the center, and a combat knife on the right. The scene is set in a war-torn, industrial environment with a hazy, orange-tinted sky. The title 'RESISTANCE' is at the top in large, stylized letters, with a small silhouette of a soldier in the letter 'A'. Below it, 'BURNING SKIES' is written in a similar style, flanked by two small square icons.

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## **HEALTH WARNING**

Always play in a well lit environment. Take regular breaks, 15 minutes every hour. Discontinue playing if you experience dizziness, nausea, fatigue or have a headache. Some individuals are sensitive to flashing or flickering lights or geometric shapes and patterns, may have an undetected epileptic condition and may experience epileptic seizures when watching television or playing videogames. Consult your doctor before playing videogames if you have an epileptic condition and immediately should you experience any of the following symptoms whilst playing: altered vision, muscle twitching, other involuntary movement, loss of awareness, confusion and/or convulsions.

## **PRECAUTIONS\***

This PlayStation®Vita card ("PS Vita card") contains software for the PlayStation®Vita system. Never use this PS Vita card on any other system, as it could damage it. Read the PS Vita system's instruction manual carefully to ensure correct usage. Be sure to insert the PS Vita card in the proper orientation. PS Vita cards may present a choking hazard. Keep PS Vita cards out of reach of small children to prevent accidental swallowing. Do not touch the terminals of the PS Vita card with your hands or with metal objects. Do not bend the PS Vita card or otherwise subject it to strong physical impact. Do not allow the PS Vita card to come into contact with liquids. Never disassemble or modify the PS Vita card. Do not leave the PS Vita card near heat sources or in direct sunlight or excessive moisture.

\*applies to PS Vita card products only



**IMPORTANT:** The data on the PS Vita card may be lost or corrupted in the following situations:

- if the PS Vita card is removed from the PS Vita system or if the PS Vita system power is turned off while data is being read from or written to the PS Vita card.
- if the PS Vita card is used where it can be affected by static electricity or electrical noise.

If for any reason data loss or corruption occurs, it is not possible to recover the data. It is recommended that you regularly back up your data.

## **PIRACY**

The use of the PS Vita system and the PS Vita card are governed by software licence. The PS Vita system and the PS Vita card contain technical protection mechanisms designed to prevent the unauthorised reproduction of the copyright works present on the PS Vita card. The unauthorised use of registered trademarks or the unauthorised reproduction of copyright works by circumventing these mechanisms or otherwise is prohibited by law. If you have any information about pirate product or methods used to circumvent our technical protection measures please email [anti-piracy@eu.playstation.com](mailto:anti-piracy@eu.playstation.com) or call your local Customer Service number, given at the back of this manual.

## **SYSTEM SOFTWARE UPDATES**

For details about how to perform System Software updates for the PS Vita system, visit [psvita.com](http://psvita.com) or refer to the PS Vita system's instruction manual.

By following the on-screen instructions, you can update the System Software of the PS Vita system. Before performing the update, check the version number of the update data.

- **During an update, do not remove the AC Adaptor.**
- **During an update, do not turn off the power or remove the PS Vita card.**
- **Do not cancel the update before completion as this may cause damage to the PS Vita system.**

## **CHECKING THAT THE UPDATE WAS SUCCESSFUL**

Select "Settings" from the Home Screen, and then select the "System" option. Select "System Information" and if the "System Software" version number displayed on-screen matches the version number of the update data, then the update was successful.

## **GRIEF REPORTING**

If you experience any unacceptable, inappropriate, unlawful behaviour while playing online, please use the in-game grief reporting functionality or contact us at [psvitareporting.com](http://psvitareporting.com)



## AGE RATINGS

An age rating is displayed on the packaging for this game. An age rating system protects children and teenagers from games unsuitable for their particular age group. It allows parents and those purchasing games for children to make an informed choice appropriate to the age of the intended player. PLEASE NOTE: Age rating is not a guide to gaming difficulty. Depending on your country, one of the following age rating systems will apply.

### PAN EUROPEAN GAMES INFORMATION (PEGI) AGE RATING SYSTEM

Comprising three parts, the first part of a PEGI age rating is an age icon:



The second part of the rating may consist of one or more descriptors indicating the type of content in the game. The age rating of the game reflects the intensity of this content. The descriptors are:



For further information visit **[www.pegi.info](http://www.pegi.info)**

Some games may also display the PEGI Online logo. This logo may be used only by online game providers who have committed to uphold certain standards which include the protection of children in online gameplay. For further information visit **[www.pegionline.eu](http://www.pegionline.eu)**





## AUSTRALIAN CLASSIFICATION BOARD AND NEW ZEALAND OFFICE OF FILM AND LITERATURE CLASSIFICATION AGE RATING SYSTEMS

The first part of an age classification in Australia and New Zealand is an age icon:



The classification may also be accompanied by consumer advice indicating the type of content in the game (for example, levels of violence or nudity). The age classification of the game reflects the intensity of this content.






For further information visit [www.classification.gov.au](http://www.classification.gov.au) or [www.censorship.govt.nz](http://www.censorship.govt.nz).












# PARENTAL CONTROL

You can set up the PS Vita system to prevent access to games which may not be suitable for the age of a child using the PS Vita system. You should set the parental controls if you have a child who will be using the PS Vita system who is not old enough to play this or other games you have purchased for the PS Vita system. The age rating for this product appears on the packaging.

The default parental control level on the PS Vita system is 9. You will need to set the parental control level on the PS Vita system to one of 11 levels to prevent your child from accessing content which is not suitable for their age. The relationship between the age rating of a product in your region and the parental control levels on the PS Vita system is as follows:

PARENTAL CONTROL LEVEL	9	7	5	3	2
PEGI AGE RATING					



PARENTAL CONTROL LEVEL	9	8	7	3	1
AUSTRALIA CLASSIFICATION					
NEW ZEALAND CLASSIFICATION					

For example, if your child is 11 years old, you should prevent access to content which is rated as suitable for 12 years and older. In this instance, set the parental control on the PS Vita system to level 3. The lower you set the control, the more restrictive the setting. You can always change the parental control setting to allow play by older users.



In rare cases, the parental control level for this product may be more restrictive (lower) than the level which would normally apply to the age rating in your country. This is due to differences in the age rating systems in the various countries in which this product is sold. You may need to reset the parental control level on your PS Vita system to enable play of this product.

For instructions on how to set the parental controls, please refer to [eu.playstation.com/psvita/support/manuals](http://eu.playstation.com/psvita/support/manuals)

## REGULATORY INFORMATION\*





The manufacturer of this product is Sony Computer Entertainment Inc., 1-7-1 Konan, Minato-ku, Tokyo 108-0075 Japan. The Authorised Representative for EMC and product safety in Europe is Sony Deutschland GmbH, Hedelfinger Strasse 61, 70327 Stuttgart, Germany.

\*applies to PS Vita card products only



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"", "PlayStation" and " are registered trademarks of Sony Computer Entertainment Inc. Also, "PS VITA" is a trademark of the same company. All rights reserved.



# HOPE WILL RISE FROM THE ASHES...

As a Staten Island firefighter, I've seen some terrible things. But nothing could have prepared me for the 14th of August, 1951. The day that giant machines tore open the sky, raining down terror on the streets below. The day we came under attack.

The creatures have descended on our city, killing every man, woman and child in sight. Most people were murdered swiftly... but some survivors were rounded up and taken away for God knows what.

The radio says we're being evacuated to the mainland, escaping through the Howard Tunnel with civilian fighters called the Minutemen. But I'm not evacuating anywhere. I have to find my wife and daughter... I have to know if they're still alive.

Natalie. Rachel. I'm coming for you.

Follow the on-screen instructions for more details about how to play this game. The information in this manual was correct at the time of publication, but some minor changes may have been made late in this game's development. All screenshots for this manual have been taken from the English version of this game.





## DEFAULT CONTROLS

left stick	Move	□ button	Reload weapon
right stick	Look around	× button	Jump
L button	Zoom	○ button	Crouch/take cover
R button	Fire weapon	← button/→ button	Move (while taking cover)
△ button	Access weapon wheel	↓ button	Sprint*

\*You can also sprint by tapping the rear touch pad twice and pushing the left stick.

## MAIN MENU

### Single Player

Resist the initial Chimeran invasion of the USA in a single player campaign.

### Multiplayer

Enter intense multiplayer warfare for up to eight players online. For more information on multiplayer modes, see the "Multiplayer Matchmaking" section of this manual.



# WEAPONS

Fireman's Axe



Use this trusty tool to hack or slice at anything and everything.

Bullseye



Use the touchscreen to tag an enemy and all of your Bullseye shots will home in on the selected target.

Carbine



Use the touchscreen to fire a grenade from the Carbine's secondary grenade launcher.

# WEAPONS

Mule



Use the touchscreen to load the Mule's napalm crossbow and cause some serious damage.

Auger



Press the **L** button to locate hidden enemies and use the touchscreen to deploy an Auger Shield.

Hunter

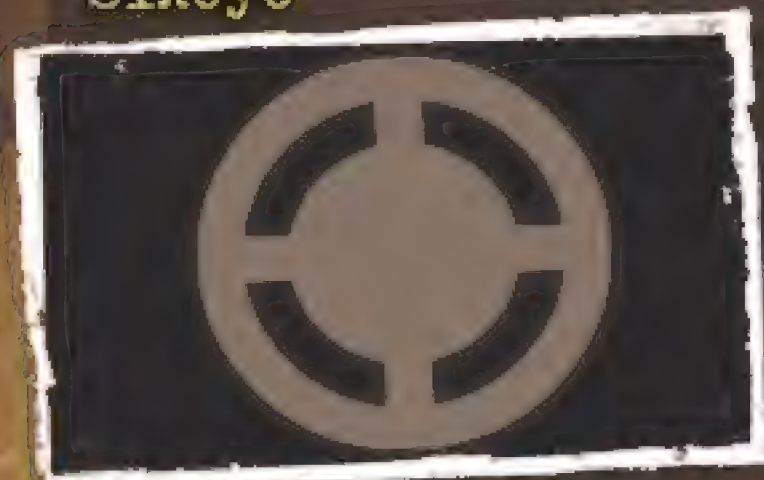


Use the touchscreen to launch and steer an airborne Hunter Drone.



# WEAPONS

Sixeye



Use the touchscreen to place and detonate this explosive charge.

Sw. A. R. M



Use the touchscreen to highlight multiple targets. Press and hold the **L** button to zoom in on a particular target and aim your Sw. A. R. M rockets at it.

Mauler



Use the touchscreen to switch your Mauler to Exhaust Mode and give the enemy a nasty surprise.



# WEAPONS

## Grenades

Tap the relevant grenade icon to toss a grenade at the on-screen cross hairs. Alternatively, use the touchscreen to drag the grenade icon to your chosen target for a more accurate throw. There are two types of grenade: Frag Grenades and Hedgehog Grenades. The Frag Grenade is a standard hand grenade that explodes after a short time once thrown. The Hedgehog Grenade, when thrown, will act like a mine and will only explode if an enemy gets close to it.





## MULTIPLAYER MATCHMAKING

To play a match with specific players, create a group with your friends using the Party Application and then select Party Matchmaking. Via the "Multiplayer" option on the Main Menu, choose from the following online multiplayer game modes...

### All Modes

For 6-8 players only. Every match offers a new map and a new set of mode combinations that players can vote on between rounds.

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### Team Deathmatch Large

For 6-8 players only. Teams of humans and Chimerans do battle to the death. The team with the most combined kills at the end of the round wins.

### Team Deathmatch Small

For 4 players only. Teams of humans and Chimerans fight to the death. The team that clocks up the most kills by the end of the round wins.



### Deathmatch Large

For 6-8 players only. Groups of Chimerans all fight each other to the death. The individual player with the most kills at the end of the round wins.

### Deathmatch Small

For 4 players only. Groups of Chimerans all fight each other to the death. The individual player with the most kills at the end of the round wins.

### Survival

For 6-8 players only. At the start of the round, the human team outnumbers the Chimeran team - but as the humans die, they join the Chimeran team. At least one member of the human team must stay alive until the time limit expires to win the round.





For Help & Support please visit: **eu.playstation.com** or refer to the telephone list below.

<b>Australia</b>	<b>1300 365 911</b> Calls charged at local rate	<b>France</b>	<b>0820 31 32 33</b> prix d'un appel local – ouvert du lundi au samedi
<b>Belgique/België/Belgien</b>	<b>011 516 406</b> Tarif appel local / Lokale kosten	<b>Ireland</b>	<b>0818 365065</b> All calls charged at national rate
<b>България</b>	<b>support@sbhbg.com</b>	<b>Ísland</b>	<b>591-5100</b>
<b>Česká republika</b>	<b>0225341407</b>	<b>Italia</b>	<b>199 116 266</b> Lun / Ven 8:00 – 18:30 e Sab 8:00 – 13:00: 11,88 centesimi di euro + IVA al minuto Festivi: 4,75 centesimi di euro + IVA al minuto Telefoni cellulari secondo il piano tariffario prescelto
<b>Danmark</b>	<b>90 13 70 13</b> Pris: 6:-/minut, support@dk.playstation.com Mandag – Torsdag 10.00 – 18.00, Fredag 10.00 – 17.30	<b>Κύπρος/Kıbrıs</b>	<b>22352282</b>
<b>Deutschland</b>	<b>01805 766 977</b> 0,14 Euro/Minute	<b>Latvija</b>	<b>670 46049</b>
<b>Eesti</b>	<b>654 3484</b>	<b>Liechtenstein</b>	<b>(0049) 1805-766-977</b>
<b>España</b>	<b>902 102 102</b> Tarifa nacional	<b>Lietuva</b>	<b>373 38655</b>
<b>Ελλάδα</b>	<b>801 11 92000</b>	<b>Luxembourg/Luxemburg</b>	<b>0820 313 233</b>